

BVRA TEAM POLICIES FOR TEAM TRYOUTS/EVALUATIONS & TEAM FORMATIONS

Policies:

1. BVRA will hold evaluations at the U10 level. Teams will be formed based on evaluations taking into account skill levels. BVRA will determine each year based on skill and registration numbers, how many teams will be formed and at what calibre. At U10 the Matrix system defines where teams are placed for the first half in the WRL league. Friend request at U10 will only be considered if the request is mutual and there is no guarantees requests will be accommodated.

BVRA will hold tryouts at the U12-U19 A level. A separate registration will take place for A tryouts. Tryout fees are due before first tryout session. Any fee not paid, the player will not be allowed to tryout. There will be no late tryout registrations accepted. Once the A tryouts have been completed, there will be B evaluations conducted. For each session not attended, the score for that session will be calculated based on an average of the sessions attended, with a 25% penalty applied. Extenuating circumstances will be considered, but must be brought to BVRA in a proper time frame.

2. The number of players on a team will be to the discretion of the board, however must follow the minimum and maximum outline for each level. As a whole BVRA will have between a minimum of 12 players and a maximum of 16 players plus a goalie on any "A" level team. B Teams will be formed by equally dividing teams by skill and players. Roster Maximum is 18. **Team numbers is subject to registration numbers. This is a guideline.

U10- min 10 - max 15

U12 A – min 10 - max 15

U12 B- min 10- max 15

U14 A- min 10 - max 15

U14 B- min 10- max 15

U16 A – min 10 - max 15

U16 B- min 10- max 18

U19 A- min 10 - max 16

U19 B-min 10- max 18

**Anytime BVRA creates two or more teams in an age group, BVRA will create teams equally by skill level.

3. Number of "A" level teams will be determined based on the number of players and skill level of the players trying out for that level. The recommended amount of teams for each level is as followed:

U12- 2

U14-2

U16-1

U19-1

These numbers are based on a recommendation and can be changed if the board sees fit

4. Coaches for the "A" level teams:

- i. Process for choosing coaches will include an application and an interview to be done with the Coaching selection committee.
- ii. The candidates who have submitted applications to coach are encouraged to attend the tryouts.

Coaches for the "B" level teams will be notified after the "B" evaluations have been completed with their teams.

5. Team formation at "A" will follow a 75-25 ratio when placing players. 75% of the team will be placed based on the player's individual scores, and 25% of the team will be picked by the coaches.

A coach will be allowed to select\add a maximum of 1 additional player if they have good reason to believe that a player should be on their team.

Team Formation at "B" will be completed after the evaluations. Teams will be equally balanced and formed based on registration numbers.

6. Evaluation protocol will evaluate all players on general skills involved in ringette.

- i. Players will provide their position at the time of registration and will not be allowed to change after the registration has been accepted.
- ii. Players positions will help to form teams, however will not dictate if they are placed on the "A" team.
- iii. Evaluators are to be spread out throughout the arena during evaluations and are required to attend a short 20 minute meeting post session.
- iv. Ratio's for players-evaluators should be between 5-8 players per evaluator, or 6 evaluators to a session, whichever provides the best feedback.
- v. BVRA will not disclose the evaluation scores